



**Darlinghurst Academy**  
**Connected Curriculum Overview**  
**Year 3 Autumn 1**  
**2018-19**

Subject Focus		Bright Sparks
Starting Point		End Product
The Children will be exposed to a Non-electricity day to understand how much we rely upon electricity in our lives.		The children will produce a toy, game, or piece of art to display to others using electricity or magnets.
Homework & independent learning	Reading daily with an adult for 10 mins. Weekly spellings based upon the Year 3 and 4 national spelling words and patterns. Times tables practice daily. Keyrings to support children who need to catch up (See letter sent home) This will also be for spelling. An English or Maths piece sent home weekly.	
Maths	Number Sense Reasoning within 100 Place Value Addition and Subtraction	
Writing	'Alternative' Traditional Tales- The True Story of the Three Little Pigs Narrative, Letter Writing and Instructions.	
Reading	Children will have daily reading lessons in which they: Understand how to read different text types. To develop key skills and strategies for answering comprehension style questions. To recall the story and key vocabulary from the text Increase their stamina for reading Reading traditional Tales with a twist.	
Speaking and Listening	Speaking confidently in a group and classroom environment. Group discussions and role-play.	
Science	To understand sources of electricity How circuits work to light up a device Conductors and Insulators Switches Electrical safety Magnets	
Computing	E-Safety -What is cyber Bullying? Advanced Logic	
Humanities	Homes before electricity Inventors Thunderstorms	
MFL (Spanish)	Greetings Days of the week Numbers to 10 Where do you live?	
RE	Explore religious belief and faith Diwali	
PSHCE & British Values	Electrical Safety Making Choices Consequences Friendships	
Learning & Life Skills	School values :	

	<p>Learning together - focusing on fundamental skills required in life to learn and to perform successfully.</p> <p><b>Achievement, Belonging, Confidence, Determination, Excellence</b></p>
Design and technology	Design and make a game or toy with an electrical or magnetic component
Art & Sketchbooks	<p>Using sketch pencils</p> <p>Observational drawing</p> <p>Create a picture/scene incorporating electricity</p>
Performing Arts	Working on group skills leading to a performance of the Gruffalo
PE	Gymnastics
Outdoor learning	<p>Magnets and compasses</p> <p>Map Reading</p>
Trips and Visits	No Trip this half term